

# Resume

## Interactive Developer and Motion Graphics Artist

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### PROFILE

I thrive in a workplace that's open and diverse and where the atmosphere emphasizes engagement along the way to success. I'm very much a self-starter with an entrepreneurial spirit. I especially enjoy working in a collaborative environment that emphasizes creativity and problem solving. While I can certainly respond to specific direction, I'm very comfortable with ambiguity and the creative freedom that it enables. I'm a team player who recognizes the value of collaboration and the contributions of my teammates.

### PROFESSIONAL EXPERIENCE

**2014 - Present:** Senior Motion Graphics Animator, Bisk Education

Responsibilities include:

- Creation of interactive, multimedia elements for e-learning courses
- Building 2D, 2.5D, and 3D animations for Curriculum Development and Marketing
- Project lead for the creation of effects sequences, modeling, texturing, lighting of 3D environments
- Work with Instructional Design team to innovate new media output using existing technology
- Editing live action and animated sequences / sound mixing and synchronization
- Script-writing for in-house projects
- Studio direction of talent, lighting, and camera work
- Lead collaboration of Instructional Design team and Studio team to create lightboard motion graphics proof of concept
- Lead brainstorming sessions with team
- Hold weekly action-plan meetings
- Reviewing applications for new hires

**2004 - Present:** Freelance multimedia design for a variety of clients

Distribution has run the gamut from educational kiosks to feature films to web broadcasts. Projects included:

"Dispatches from the River" Educational Kiosk. Graphic design; creation of 2d and 3d pre-rendered animations; design and coding of HTML5-based interactive, animated modules.

"Judas Kiss" Feature film. Onset visual effects supervisor, visual effects artist and post-production visual effects supervisor. Required extensive compositing, rotoscoping, greenscreen keying, creation of 2D and 3D composited elements, tracking, match-moving.

"Oceans Initiative" Multimedia presentation on marine mammal acoustics. Required video and audio editing, audio cleanup as well as the creation of several 3D animations.

## SKILLSETS

**Interactive Development:** Edge Animate, HTML5, CSS3, Wordpress, Dreamweaver, Muse, ActionScript, Javascript, PHP, Powerpoint, InDesign, Microsoft Office

**Imaging:** Photoshop, Flash, Illustrator

**Video Compositing/Motion Graphics:** After Effects, Mocha for AE

**3D Modeling/Animation:** Cinema 4D, Element 3D, Lightwave, Modo

**Editing:** Premier, Audition

**Project Management:** Agile Methodology, 4DX

## EDUCATION

M.S. Marine Science, University of South Florida, 2004

B.A. Major: English Lit., Minor: Math, Loyola College, Baltimore, Maryland, 1993